PATENT APPLICATION FEE DETERMINATION RECORD 4 P A -0 1128 Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 1) TYPE SMALL ENTITY (Column 2) OR **TOTAL CLAIMS** RATE **FEE** RATE FEE 15 OR BASIC FEE **BASIC FEE** 355.00 710.00 **FOR** NUMBER FILED NUMBER EXTRA TOTAL CHARGEABLE CLAIMS minus 20= 0 X\$ 9= X\$18=OR ()INDEPENDENT CLAIMS minus 3 =X40 =X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 3 55 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) **CLAIMS** HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE AFTER **PREVIOUSLY AMENDMENT EXTRA** FEE PAID FOR FEE **AMENDMENT** Total Minus X\$18= X\$9=OR Minus Independent *** X80 =X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST **CLAIMS** ADDI-ADDI-REMAINING **NUMBER PRESENT** RATE TIONAL RATE TIONAL AMENDMENT **PREVIOUSLY AFTER EXTRA FEE AMENDMENT** PAID FOR FEE Total Minus X\$18= X\$ 9=OR Minus = Independent X40 =X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST **CLAIMS** ADDI-ADDI-NUMBER REMAINING PRESENT RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY AMENDMENT EXTRA** AMENDMENT PAID FOR **FEE** FEE Total Minus X\$18= X\$ 9=OR Minus Independent X40 =X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT, FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number